



## 250L - Corrosive Substance Storage Cabinet SC2508

### Standard features

- ✓ Double walled sheet steel construction with a 40mm thermic air barrier
- ✓ High capacity liquid tight sump to contain spills - 150mm deep
- ✓ Self-closing, close fitting doors held shut by catches at 2 points. The doors do not open inwards and are capable of being opened from within the cabinet
- ✓ Built in flash arrestors and vent openings [for mechanical ventilation systems]
- ✓ Strong fully adjustable shelving perforated for free air movement, 100mm adjustment increments
- ✓ Sequential door closing system
- ✓ Stainless steel pin with continuous hinging for strength and reliability
- ✓ State of the art powder coat finish for high durability and performance
- ✓ PVC spill trays on shelves for corrosion protection
- ✓ Distinct safety signs and directions that comply with AS 1216 and AS 1319
- ✓ Designed and manufactured in full conformance to AS 3780:2008 - The storage and handling of corrosive substances



Made in Australia

### SC2508 Specifications

| Dimensions (mm) |      |      |     |
|-----------------|------|------|-----|
|                 | H    | W    | D   |
| External        | 1750 | 1100 | 500 |
| Internal        | 1503 | 1018 | 420 |

|                   |              |
|-------------------|--------------|
| Storage Levels    | 3            |
| Sump Capacity (L) | 64           |
| Weight (kg)       | 123          |
| Max Capacity (L)  | 250          |
| Complies With     | AS 3780:2008 |

| Winchester Size |                  |                |
|-----------------|------------------|----------------|
| 0.5 L<br>ø 65mm | 2.5 L<br>ø 135mm | 5 L<br>ø 190mm |
| 450**           | 63               | 30             |

| Drum Size      |                 |                 |                  |
|----------------|-----------------|-----------------|------------------|
| 4 L<br>ø 180mm | 20 L<br>ø 300mm | 60 L<br>ø 400mm | 205 L<br>ø 600mm |
| 50**           | 9               | 4               | 0                |

\*\*5 storage levels

